## COMP4804 SAMPLE MIDTERM EXAM

## 1 Finding a Large Independent Set in a 3-Regular Graph

In this question we give an algorithm to find a large independent set in a 3-regular graph. (An independent set is a set of vertices, no two of which are adjacent.)

We have a graph G = (V, E) in which every vertex has degree 3 and |V| = n. For each vertex  $v \in V$ , we color v black with probability p and color it white with probability 1 - p and this is done indpendently for each vertex. We say that a vertex v is good if v is colored black and v's three neighbours are all colored white.

- 1. What is the probability that a particular vertex v is good?
- 2. What is the expected number of good vertices?
- 3. The above algorithm does not generate a very large independent set. It's main advantage is that it's easy to implement in parallel. Describe and analyze a simple algorithm that guarantees an independent set of size at least n/4. (Hint: The solution relies only on the fact that *G* is 3-regular.)

## 2 The height of a skiplist

Suppose we start with a list  $L_0 = l_1, ..., l_n$ . We obtain a new list  $L_1$  by tossing a fair coin for each element  $l_i$  and adding  $l_i$  to  $L_1$  iff the coin toss comes up heads.

- 1. What is the probability that  $l_i$  is in  $L_1$ ? From this, compute the expected size of  $L_1$ .
- 2. Suppose we continue in this manner to obtain a list  $L_2$  by tossing coins for each element of  $L_1$ . In general, to obtain  $L_i$  (i > 0), we toss a coin for each element in  $L_{i-1}$  and add that element to  $L_i$  iff the coin toss comes up heads.

What is the probability that any particular element  $l_j$  is in  $L_i$ ? From this, compute the expected size of  $L_i$ .

- 3. Show that the expected time required to build all the lists  $L_1, L_2, L_3, \dots$  is O(n).
- 4. The *height* of a skiplist is the maximum value h such that  $L_h$  is non-empty. Prove that

$$\Pr\{h > \log_2 n + c\} \le 1/2^c$$
.

## 3 Indiana's Pi

In 1897, a bill came up in the Indiana Legislature that proposed defining the value of  $\pi$  as  $\hat{\pi} = 3.2$ .

Consider the following algorithm: Generate *n* points uniformly in the unit square  $[0,1]^2$ . Count the number, *k* of these points whose *x* and *y* coordinates satisfy  $x^2 + y^2 \le 1$ . Output the value X = k/n.

1. What is E[X]?

- 2. What kind of random variable is *k*?
- 3. Give an upper bound on  $Pr\{k > 3.2n/4\}$ .