

Flips in Edge-Labelled Triangulations

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Sander Verdonschot¹

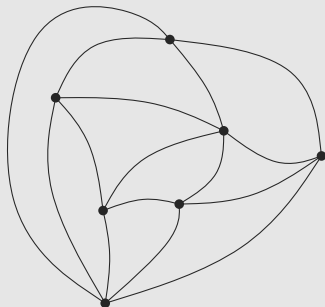
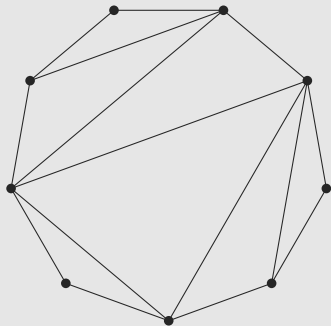
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28 May 2015

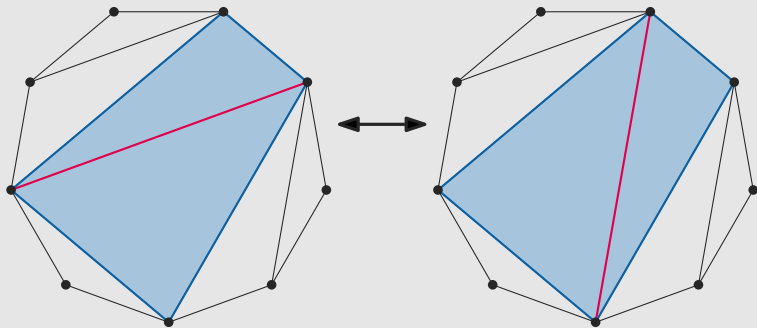
Triangulations

- Graphs where all faces are triangles



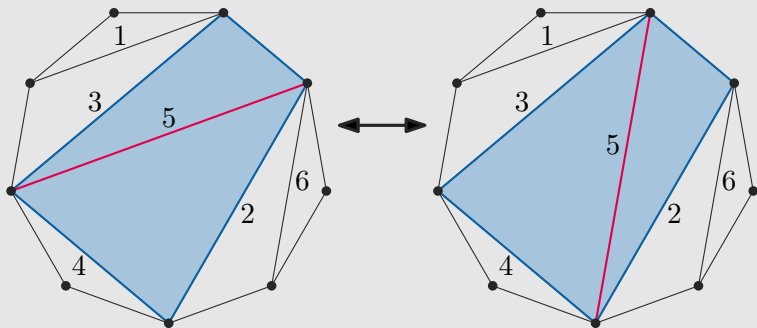
Flips

- Replace edge by other diagonal of quadrilateral



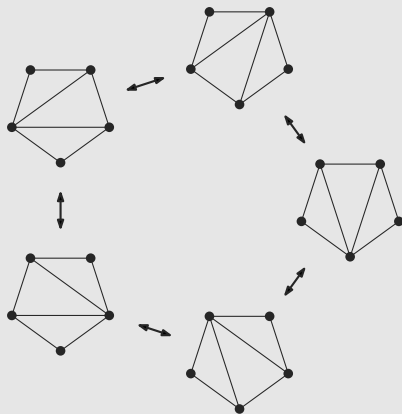
Flips

- Replace edge by other diagonal of quadrilateral
- Diagonals have unique labels



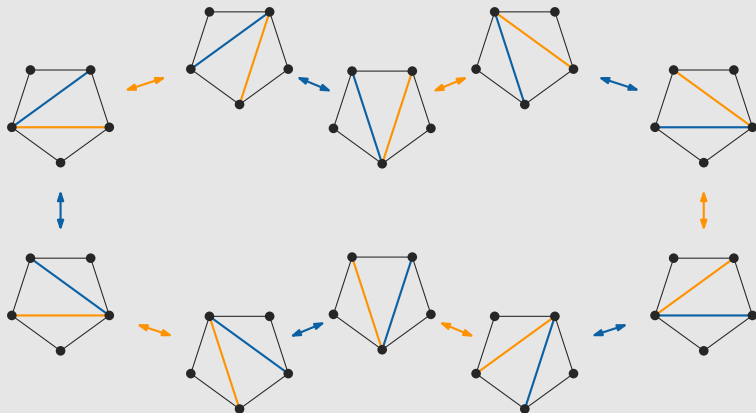
Flip graphs

- Vertex = triangulation, Edge = flip



Flip graphs

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History

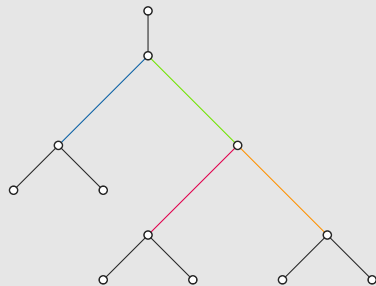
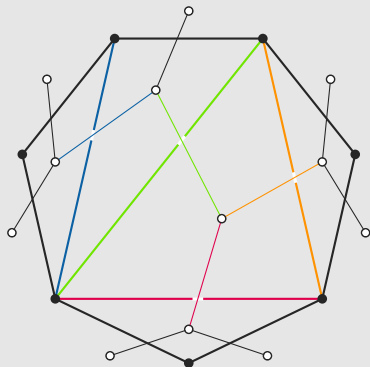
- Introduced by Wagner in 1936
 - Flip graph of combinatorial triangulations is connected
- Diameter:
 - $O(n^2)$ – Wagner, 1936

History

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 - Flip graph of combinatorial triangulations is connected
- Diameter:
 - $O(n^2)$ – Wagner, 1936
 - $O(n)$ – Sleator et al., 1992
 - $8n - O(1)$ – Komuro, 1997
 - $6n - O(1)$ – Mori et al., 2001
 - $5.2n - O(1)$ – Bose et al., 2014
 - $5n - O(1)$ – Cardinal et al., 2015

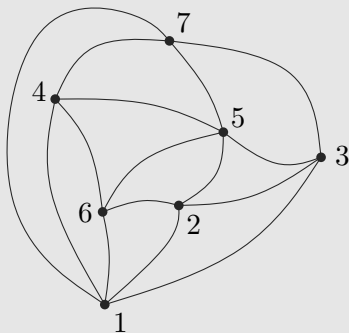
History

- Triangulation of convex polygon = binary tree
- Diameter = $2n - 10$ – Sleator et al., 1988



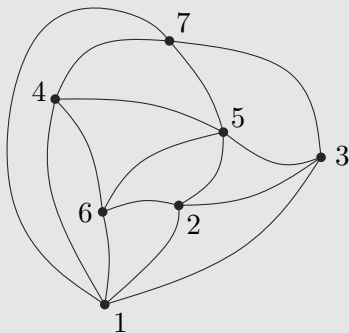
History

- What happens when the vertices are labelled?
 - Diameter is $\Theta(n \log n)$ - Sleator et al., 1992



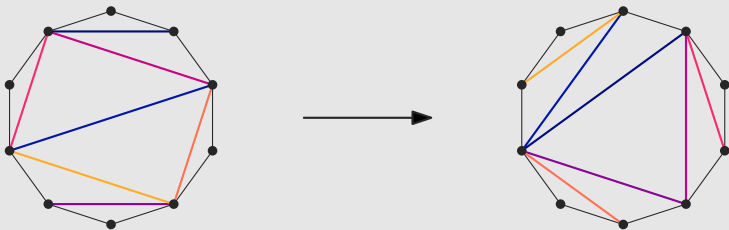
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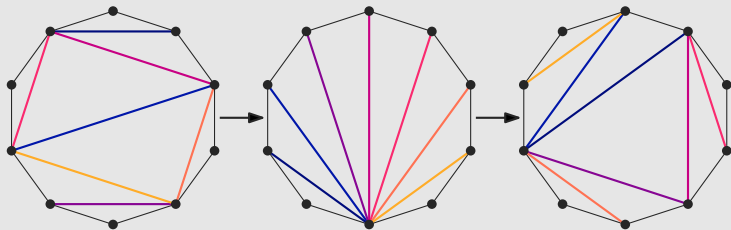
Upper bound

- Transform T_1 into T_2



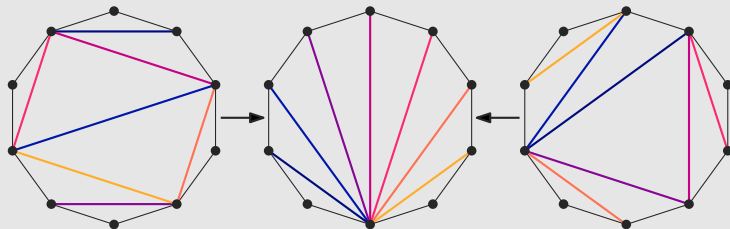
Upper bound

- Transform T_1 into T_2
- Via canonical form T_C



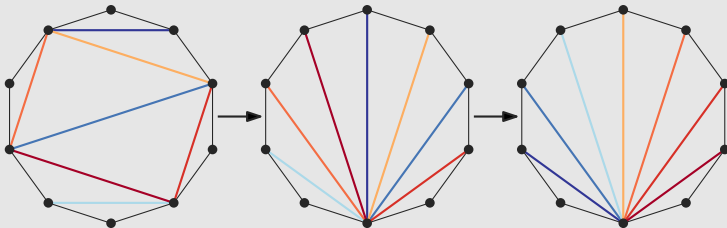
Upper bound

- Transform T_1 into T_2
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- We only need to show $T \mapsto T_C$



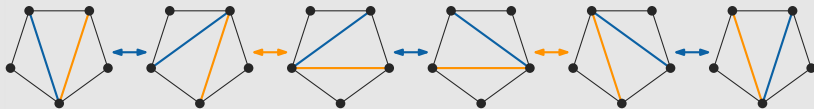
Transform into canonical

- Ignore labels
- Sort



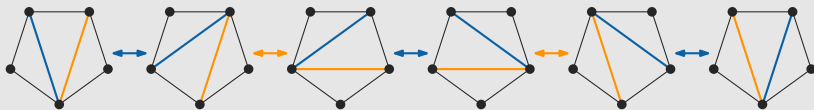
Sorting

- We can exchange adjacent diagonals



Sorting

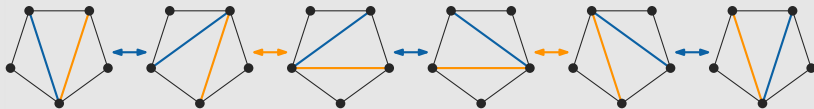
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- We can do insertion sort

Sorting

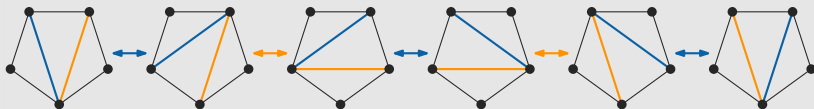
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- We can do insertion sort
 - Flip graph is connected!
 - Diameter is $O(n^2)$

Sorting

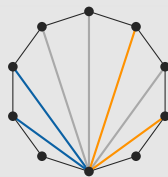
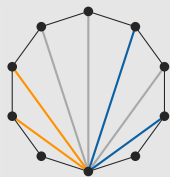
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- We can do insertion sort
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 - Diameter is $O(n^2)$
- Can we do better?

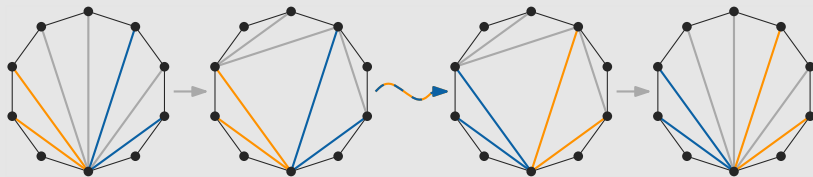
Quicksort

- Partition on the median



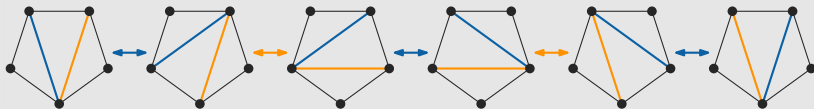
Quicksort

- Partition on the median
- Flip all neutral edges
- Reverse
- Recurse



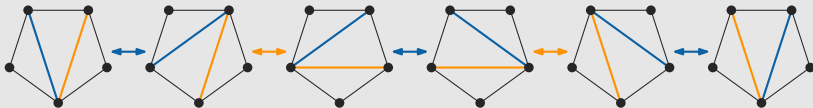
Reverse

- Reversing two edges is easy:

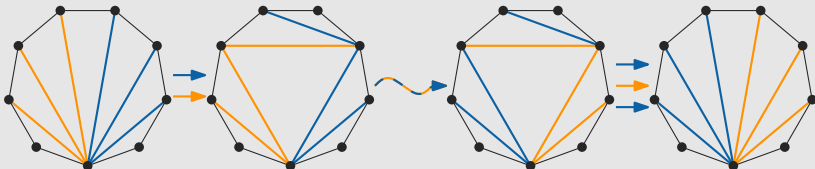


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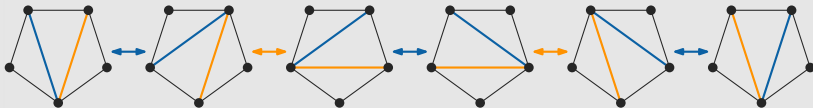


- Reversing more:
 - Flip middle pair “up”
 - Recurse on the rest
 - Reverse middle pair



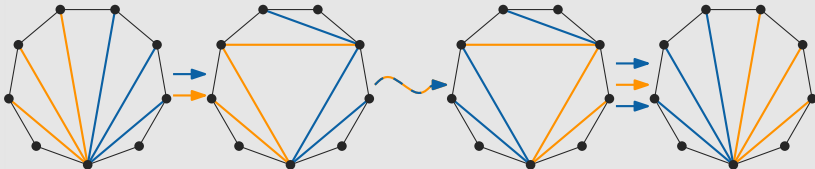
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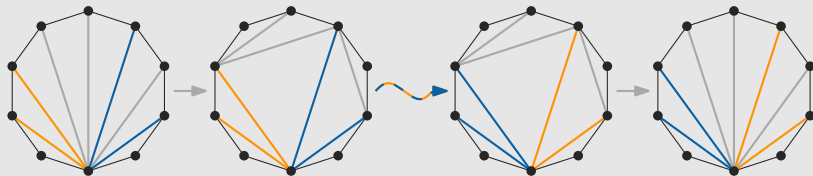
- Flip middle pair “up” – $O(1)$ = $O(n)$ flips total
- Recurse on the rest – $T(n-2)$
- Reverse middle pair – $O(1)$



Quicksort

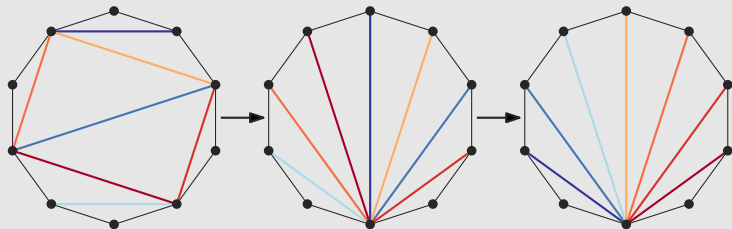
- Partition on the median
- Flip all neutral edges – $O(n)$
- Reverse – $O(n)$
- Recurse – $2T(n/2)$

$= O(n \log n)$ flips total



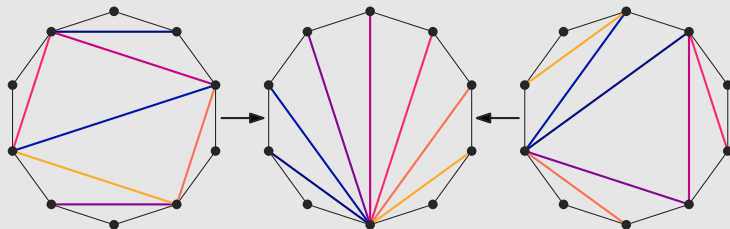
Transform into canonical

- Ignore labels – $O(n)$
- Sort – $O(n \log n)$



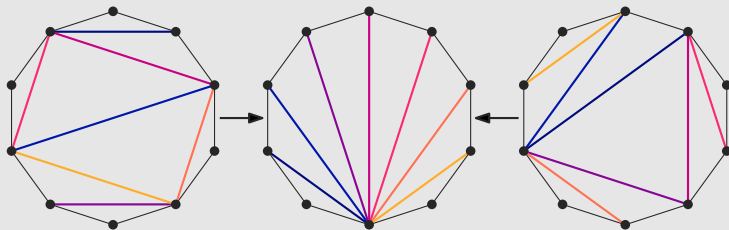
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Lower bound

Theorem (Sleator, Tarjan, and Thurston, 1992)

Given a triangulation T of a convex polygon, the number of triangulations reachable from T by a sequence of m flips is at most $2^{O(n+m)}$, regardless of labellings.

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- There are over $n!$ edge-labelled triangulations:

$$2^{O(n+d)} \geq n!$$

$$O(n + d) \geq \log n!$$

$$d \geq \Omega(n \log n)$$

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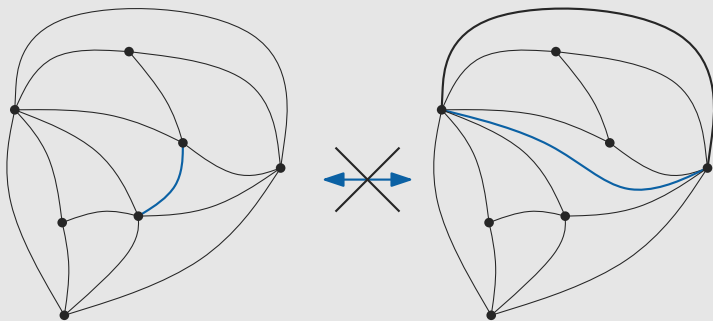
$$d \geq \Omega(n \log n)$$

Theorem

The diameter of the flip graph is $\Theta(n \log n)$.

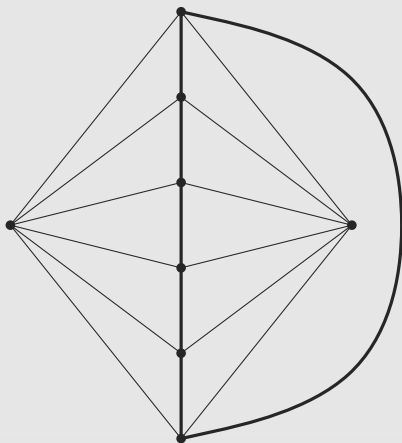
Combinatorial triangulations

- Not all flips are valid



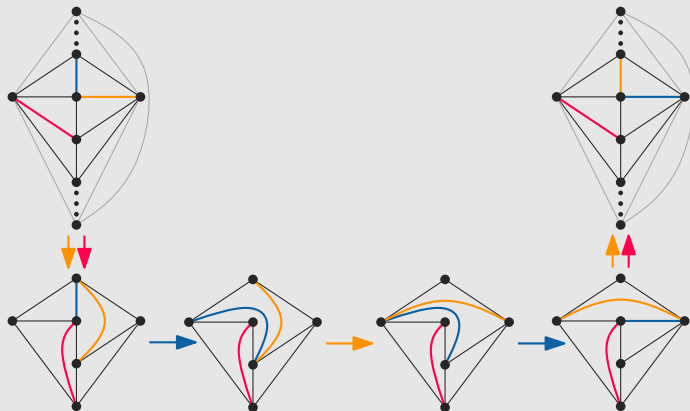
Combinatorial triangulations

- Transform to a canonical form – $O(n)$
- Sort the labels – ?



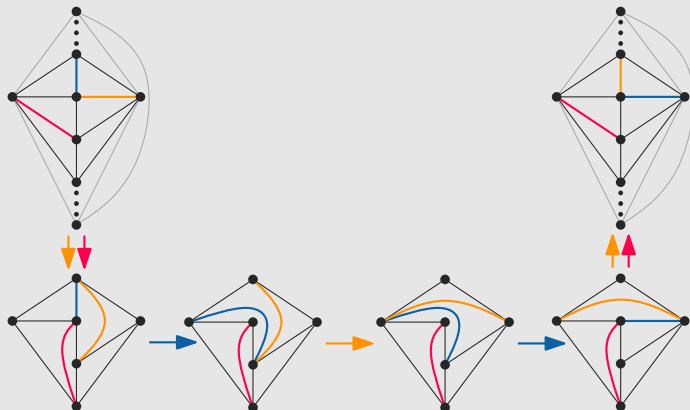
Combinatorial triangulations

- Exchange spine edge with incident non-spine edge



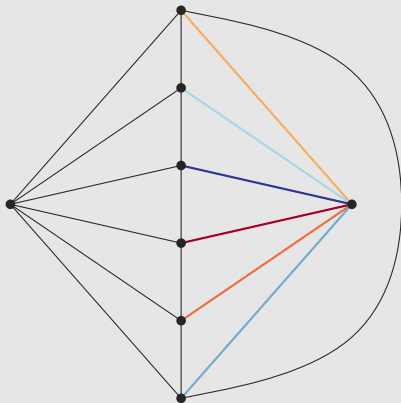
Combinatorial triangulations

- Exchange spine edge with incident non-spine edge
- Flip graph is connected!



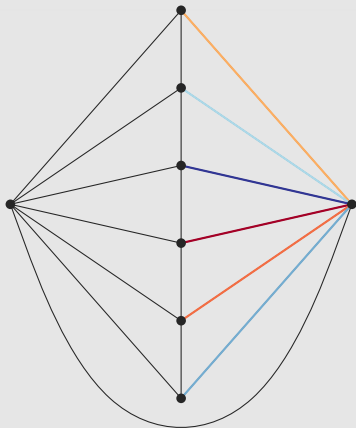
Combinatorial triangulations

- Faster: reorder all labels around inner vertex at the same time



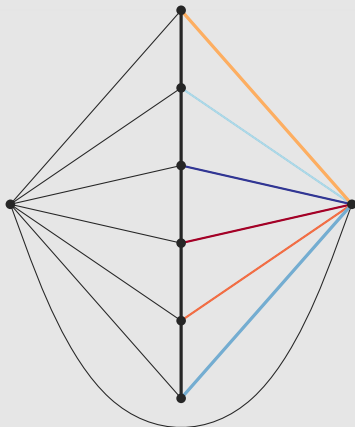
Combinatorial triangulations

- Faster: reorder all labels around inner vertex at the same time
 - Flip external edge



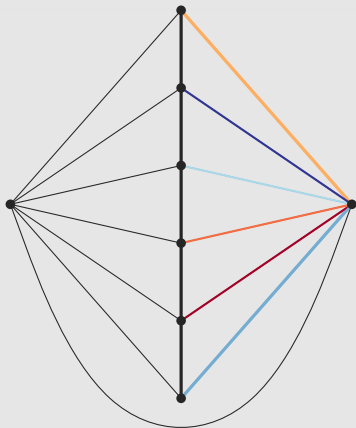
Combinatorial triangulations

- Faster: reorder all labels around inner vertex at the same time
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 - Use convex polygon result



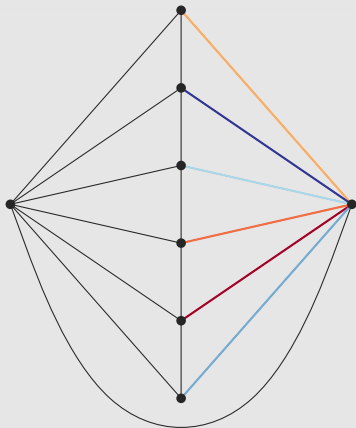
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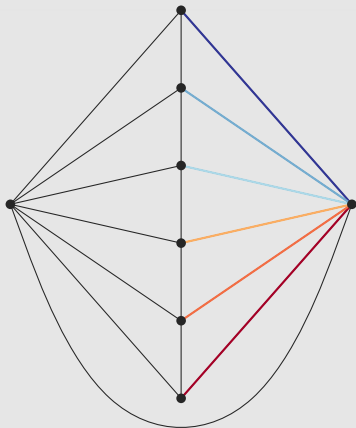
Combinatorial triangulations

- Faster: reorder all labels around inner vertex at the same time
 - Flip external edge
 - Use convex polygon result
 - Swap boundary edges in



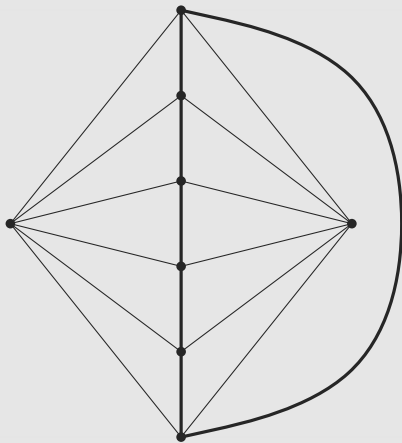
Combinatorial triangulations

- Faster: reorder all labels around inner vertex at the same time
 - Flip external edge – $O(1)$
 - Use convex polygon result – $O(n \log n)$
 - Swap boundary edges in – $O(n)$



Combinatorial triangulations

- Transform to a canonical form – $O(n)$
- Sort the labels – $O(n \log n)$



Combinatorial triangulations

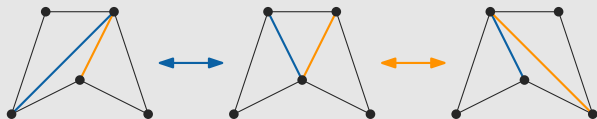
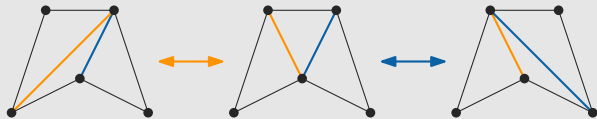
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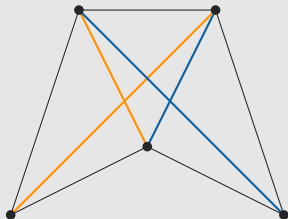
General polygons

- Flip graph might be disconnected



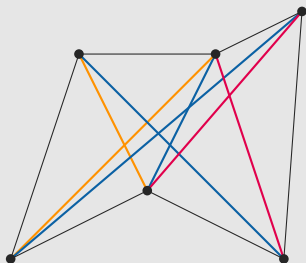
General polygons

- Diagonals form equivalence classes (*orbits*)



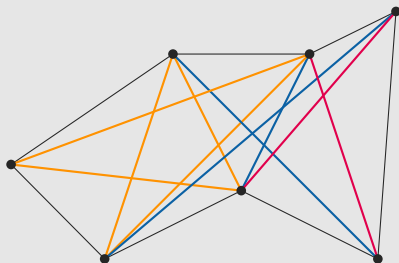
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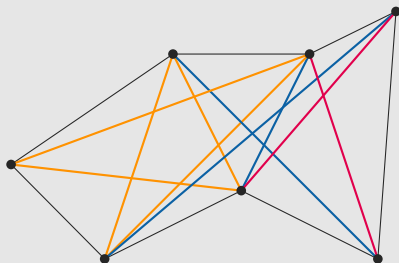
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General polygons

- Diagonals form equivalence classes (*orbits*)
- *Orbit Conjecture*: We can transform T_1 into T_2 iff edges with the same label are in the same orbit
 - Clearly necessary
 - True for spiral polygons



Open problems

- Settle the Orbit Conjecture for general polygons and triangulations of points in the plane

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- Settle the Orbit Conjecture for general polygons and triangulations of points in the plane
- Is it NP-hard to compute the flip distance between two edge-labelled triangulations?
 - Variation: allow duplicate labels