

## COMP 2804 — Assignment 2

**Due:** Thursday October 19, before 11:55pm (= 23:55), through cuLearn.

### Assignment Policy:

- Your assignment must be submitted as a PDF file through cuLearn.
- Late assignments will not be accepted.
- You are encouraged to collaborate on assignments, but at the level of discussion only. When writing your solutions, you should do so in your own words.
- Past experience has shown conclusively that those who do not put adequate effort into the assignments do not learn the material and have a probability near 1 of doing poorly on the exams.
- When writing your solutions, you must follow the guidelines below.
  - You must justify your answers.
  - The answers should be concise, clear and neat.
  - When presenting proofs, every step should be justified.

**Question 1:** On the first page of your assignment, write your name and student number.

**Question 2:** The function  $f : \mathbb{N} \rightarrow \mathbb{N}$  is defined by

$$\begin{aligned} f(0) &= 7, \\ f(n) &= 2^n - 7 + 2 \cdot f(n-1) \quad \text{if } n \geq 1. \end{aligned}$$

- Determine  $f(n)$  for  $n = 0, 1, 2, 3, 4, 5$ .
- Prove that

$$f(n) = n \cdot 2^n + 7$$

for all integers  $n \geq 0$ .

**Question 3:** The functions  $f : \mathbb{N} \rightarrow \mathbb{N}$ ,  $g : \mathbb{N}^2 \rightarrow \mathbb{N}$ , and  $h : \mathbb{N} \rightarrow \mathbb{N}$  are recursively defined as follows:

$$\begin{aligned} f(n) &= g(n, h(n)) && \text{if } n \geq 0, \\ g(m, 0) &= 0 && \text{if } m \geq 0, \\ g(m, n) &= g(m, n-1) + m && \text{if } m \geq 0 \text{ and } n \geq 1, \\ h(0) &= 1, \\ h(n) &= 2 \cdot h(n-1) && \text{if } n \geq 1. \end{aligned}$$

Solve these recurrences for  $f$ , i.e., express  $f(n)$  in terms of  $n$ .

**Question 4:** The sequence of numbers  $a_n$ , for  $n \geq 0$ , is recursively defined as follows:

$$\begin{aligned} a_0 &= 0, \\ a_1 &= 1, \\ a_n &= 2 \cdot a_{n-1} + a_{n-2} \quad \text{if } n \geq 2. \end{aligned}$$

- Determine  $a_n$  for  $n = 0, 1, 2, 3, 4, 5$ .
- Prove that

$$a_n = \frac{(1 + \sqrt{2})^n - (1 - \sqrt{2})^n}{2\sqrt{2}} \quad (1)$$

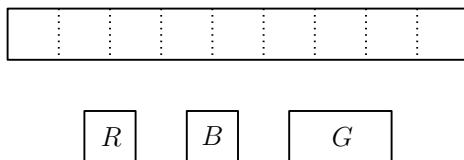
for all integers  $n \geq 0$ .

*Hint:* What are the solutions of the equation  $x^2 = 2x + 1$ ? Using these solutions will simplify the proof.

- Since the numbers  $a_n$ , for  $n \geq 0$ , are obviously integers, the fraction on the right-hand side of (1) is an integer as well.

Prove that the fraction on the right-hand side of (1) is an integer using only Newton's Binomial Theorem.

**Question 5:** Let  $n$  be a positive integer and consider a  $1 \times n$  board  $B_n$  consisting of  $n$  cells, each one having sides of length one. The top part of the figure below shows  $B_9$ .



You have an unlimited supply of *bricks*, which are of the following types (see the bottom part of the figure above):

- There are red ( $R$ ) and blue ( $B$ ) bricks, both of which are  $1 \times 1$  cells. We refer to these bricks as *squares*.
- There are green ( $G$ ) bricks, which are  $1 \times 2$  cells. We refer to these as *dominoes*.

A *tiling* of the board  $B_n$  is a placement of bricks on the board such that

- the bricks exactly cover  $B_n$  and
- no two bricks overlap.

In a tiling, a color can be used more than once and some colors may not be used at all. The figure below shows an example of a tiling of  $B_9$ .

$G$	$B$	$B$	$R$	$B$	$G$	$R$
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Let  $T_n$  be the number of different tilings of the board  $B_n$ .

- Determine  $T_1$ ,  $T_2$ , and  $T_3$ .
- For any integer  $n \geq 1$ , express  $T_n$  in terms of numbers that appear in this assignment.

**Question 6:** In this question, we use the notation of Question 5. Let  $n \geq 1$  be an integer and consider the  $1 \times (2n + 1)$  board  $B_{2n+1}$ . We number the cells of this board, from left to right, as  $1, 2, 3, \dots, 2n + 1$ .

- Determine the number of tilings of the board  $B_{2n+1}$  in which the rightmost square is at position 1.
- Let  $k$  be an integer with  $1 \leq k \leq n$ . Determine the number of tilings of the board  $B_{2n+1}$  in which the rightmost square is at position  $2k + 1$ .
- Use the results of the above two parts to prove that

$$T_{2n+1} = 2 + 2 \sum_{k=1}^n T_{2k}.$$

**Question 7:** In this question, we use the notation of Question 5. Let  $n \geq 1$  be an integer and consider the  $1 \times n$  board  $B_n$ .

- Consider strings consisting of characters, where each character is  $S$  or  $D$ . Let  $k$  be an integer with  $0 \leq k \leq \lfloor n/2 \rfloor$ . Determine the number of such strings of length  $n - k$ , that contain exactly  $k$  many  $D$ 's.

*Hint:* This is a very easy question!

- Let  $k$  be an integer with  $0 \leq k \leq \lfloor n/2 \rfloor$ . Determine the number of tilings of the board  $B_n$  that use exactly  $k$  dominoes.

*Hint:* How many bricks are used for such a tiling? In the first part, imagine that  $S$  stands for “square” and  $D$  stands for “domino”.

- Use the results of the previous part to prove that

$$T_n = \sum_{k=0}^{\lfloor n/2 \rfloor} \binom{n-k}{k} \cdot 2^{n-2k}.$$

**Question 8:** The few of you who come to class will remember that Elisa Kazan<sup>1</sup> loves to drink cider. On Saturday night, Elisa goes to her neighborhood pub and runs the following recursive algorithm, which takes as input an integer  $n \geq 1$ :

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Algorithm ELISADRINKSCIDER( $n$ ):
    if  $n = 1$ 
    then drink one pint of cider
    else if  $n$  is even
        then ELISADRINKSCIDER( $n/2$ );
            drink one pint of cider;
            ELISADRINKSCIDER( $n/2$ )
        else drink one pint of cider;
            ELISADRINKSCIDER( $n - 1$ );
            drink one pint of cider
        endif
    endif

```

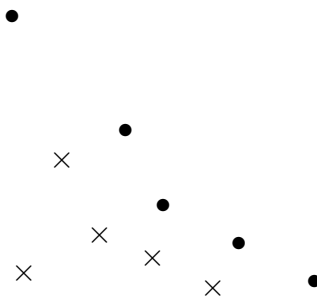
For any integer  $n \geq 1$ , let  $P(n)$  be the number of pints of cider that Elisa drinks when running algorithm ELISADRINKSCIDER( $n$ ). Determine the value of  $P(n)$ .

**Question 9:** Let  $n \geq 1$  be an integer and consider a set  $S$  consisting of  $n$  points in  $\mathbb{R}^2$ . Each point  $p$  of  $S$  is given by its  $x$ - and  $y$ -coordinates  $p_x$  and  $p_y$ , respectively. We assume that no two points of  $S$  have the same  $x$ -coordinate and no two points of  $S$  have the same  $y$ -coordinate.

A point  $p$  of  $S$  is called *maximal* in  $S$  if there is no point in  $S$  that is to the north-east of  $p$ , i.e.,

$$\{q \in S : q_x > p_x \text{ and } q_y > p_y\} = \emptyset.$$

The figure below shows an example, in which the  $\bullet$ -points are maximal and the  $\times$ -points are not maximal. Observe that, in general, there is more than one maximal element in  $S$ .




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<sup>1</sup>President of the Carleton Computer Science Society

Describe a recursive algorithm  $\text{MAXELEM}(S, n)$  that has the same structure as algorithms  $\text{MERGESORT}$  and  $\text{CLOSESTPAIR}$  that we have seen in class, and does the following:

**Input:** A set  $S$  of  $n \geq 1$  points in  $\mathbb{R}^2$ , in sorted order of their  $x$ -coordinates. You may assume that  $n$  is a power of two.

**Output:** All maximal elements of  $S$ , in sorted order of their  $x$ -coordinates.

The running time of your algorithm must be  $O(n \log n)$ . Explain why your algorithm runs in  $O(n \log n)$  time. You may use any result that was proven in class.