

# COMP 3804 — Winter 2026

## Solutions Problem Set 1

Some useful facts:

1.  $1 + 2 + 3 + \cdots + n = n(n + 1)/2$ .
2. for any real number  $x > 0$ ,  $x = 2^{\log x}$ .
3. For any real number  $x \neq 1$  and any integer  $k \geq 1$ ,

$$1 + x + x^2 + \cdots + x^{k-1} = \frac{x^k - 1}{x - 1}.$$

4. For any real number  $0 < \alpha < 1$ ,

$$\sum_{i=0}^{\infty} \alpha^i = \frac{1}{1 - \alpha}.$$

Master Theorem:

1. Let  $a \geq 1$ ,  $b > 1$ ,  $d \geq 0$ , and

$$T(n) = \begin{cases} 1 & \text{if } n = 1, \\ a \cdot T(n/b) + \Theta(n^d) & \text{if } n \geq 2. \end{cases}$$

2. If  $d > \log_b a$ , then  $T(n) = \Theta(n^d)$ .
3. If  $d = \log_b a$ , then  $T(n) = \Theta(n^d \log n)$ .
4. If  $d < \log_b a$ , then  $T(n) = \Theta(n^{\log_b a})$ .

**Question 1:** After having attended the first lecture of COMP 3804, Justin Bieber is intrigued by the recursive algorithm  $\text{FIB}(n)$  that computes the  $n$ -th Fibonacci number in exponential time. He is convinced that a simple modification should run much faster. Here is Justin's algorithm.

**Algorithm**  $\text{FIBBIEBER}(n)$ :  
**comment:**  $n \geq 0$  is an integer  
 initialize an array  $f(0 \dots n)$ ;  
**for**  $i = 0, 1, \dots, n$  **do**  $f(i) = -1$   
**endfor**;  
 $\text{BIEBER}(n)$ ;  
 return  $f(n)$

**Algorithm**  $\text{BIEBER}(m)$ :

**comment:**  $0 \leq m \leq n$ , this algorithm has access to the array  $f(0 \dots n)$   
**if**  $m = 0$   
**then**  $f(0) = 0$   
**endif**;  
**if**  $m = 1$   
**then**  $f(0) = 0$ ;  $f(1) = 1$   
**endif**;  
**if**  $m \geq 2$   
**then** **if**  $f(m - 2) = -1$   
**then**  $\text{BIEBER}(m - 2)$   
**endif**;  
 $x = f(m - 2)$ ;  
**if**  $f(m - 1) = -1$   
**then**  $\text{BIEBER}(m - 1)$   
**endif**;  
 $y = f(m - 1)$ ;  
 $f(m) = x + y$   
**endif**

- Is algorithm  $\text{FIBBIEBER}$  correct? That is, is it true that for every integer  $n \geq 0$ , the output of algorithm  $\text{FIBBIEBER}(n)$  is the  $n$ -th Fibonacci number? As always, justify your answer.
- What is the running time of algorithm  $\text{FIBBIEBER}(n)$ ? You may assume that two integers can be added in constant time. As always, justify your answer.

**Solution:** As in class, we denote the Fibonacci numbers by  $F_0, F_1, F_2, \dots$

This question is more difficult than I thought.

We will show that algorithm  $\text{FIBBIEBER}$  is correct. Recall that  $\text{FIBBIEBER}(n)$  does the following:

- Set  $f(0) = f(1) = f(2) = \dots = f(n) = -1$ .
- Run  $\text{BIEBER}(n)$ . This makes recursive calls to  $\text{BIEBER}$  with smaller and smaller arguments.
- Return  $f(n)$ .
- We have to show that  $f(n) = F_n$ .

**Claim:** For every integer  $n \geq 0$ , the following hold during the execution of  $\text{BIEBER}(n)$ :

- C1: At any moment, for every  $k = 0, 1, \dots, n$ :

$$f(k) = -1 \text{ or } f(k) = F_k.$$

- C2: For every  $k = 0, 1, \dots, n$ : At the moment  $\text{BIEBER}(k)$  has terminated:

$$f(0) = F_0, f(1) = F_1, \dots, f(k) = F_k.$$

Before we prove this claim: If it is correct, then it follows that algorithm  $\text{FIBBIEBER}(n)$  returns  $F_n$ .

**Proof:** If  $n = 0$  or  $n = 1$ , C1 and C2 follow from the pseudocode.

Let  $n \geq 2$  and assume that C1 and C2 are true for every  $n'$  with  $0 \leq n' < n$ .

Note that C1 is true just before  $\text{BIEBER}(n)$  is called. Also note that C1 and C2 are true at the moment when  $\text{BIEBER}(0)$  and  $\text{BIEBER}(1)$  have terminated.

Let  $m$  be such that  $2 \leq m < n$ . What happens when we run  $\text{BIEBER}(m)$ ? We go through the pseudocode:

- Since  $m \geq 2$ , the algorithm checks if  $f(m-2) = -1$ .
  - If this is the case, then we run  $\text{BIEBER}(m-2)$ . By induction, at termination, we have
$$f(0) = F_0, f(1) = F_1, \dots, f(m-2) = F_{m-2}.$$
  - If this is not the case then, by C1,  $f(m-2) = F_{m-2}$ .
  - Because of the previous two items, we always have  $x = f(m-2) = F_{m-2}$ .
- Next, the algorithm checks if  $f(m-1) = -1$ .
  - If this is the case, then we run  $\text{BIEBER}(m-1)$ . By induction, at termination, we have
$$f(0) = F_0, f(1) = F_1, \dots, f(m-1) = F_{m-1}.$$
  - If this is not the case then, by C1,  $f(m-1) = F_{m-1}$ .
  - Because of the previous two items, we always have  $y = f(m-1) = F_{m-1}$ .

- At the end of  $\text{BIEBER}(m)$ , we set

$$f(m) = x + y = F_{m-2} + F_{m-1} = F_m.$$

- This proves the claim.

Next we estimate the running time of algorithm  $\text{FIBBIEBER}(n)$ . This running time is  $O(n)$  (to initialize the array  $f$ ), plus the running time of  $\text{BIEBER}(n)$ , plus  $O(1)$  (to return  $f(n)$ ). If we can show that  $\text{BIEBER}(n)$  takes  $O(n)$  time, then the total running time of  $\text{FIBBIEBER}(n)$  is  $O(n)$ .

Let  $T(n)$  be the running time of  $\text{BIEBER}(n)$ . For  $n \in \{0, 1\}$ ,  $T(n)$  is bounded from above by some constant.

Let  $n \geq 2$ . Let us see what  $\text{BIEBER}(n)$  does:

- The algorithm takes time  $O(1)$  plus the time of the recursive call  $\text{BIEBER}(n-2)$ , which is  $O(1) + T(n-2)$ .
- There may be a call to  $\text{BIEBER}(n-1)$ . If this is the case, then:
  - There is no recursive call to  $\text{BIEBER}(n-3)$ ; this follows from C1 and C2, because  $\text{BIEBER}(n-2)$  has terminated.
  - There is no recursive call to  $\text{BIEBER}(n-2)$ ; this follows from C1 and C2, because  $\text{BIEBER}(n-2)$  has terminated.
  - Thus, the call to  $\text{BIEBER}(n-1)$  takes  $O(1)$  time.
- It follows that

$$T(n) = O(1) + T(n-2).$$

Straightforward unfolding implies that  $T(n) = O(n)$ .

**Question 2:** Taylor Swift is not impressed by Justin's algorithm in the previous question. Taylor is convinced that there is a much simpler algorithm. Here is Taylor's algorithm:

**Algorithm** FIBSWIFT( $n$ ):  
**comment:**  $n \geq 0$  is an integer  
 initialize an array  $f(0 \dots n)$ ;  
**for**  $i = 0, 1, \dots, n$  **do**  $f(i) = -1$   
**endfor**;  
 SWIFT( $n$ );  
 return  $f(n)$

**Algorithm** SWIFT( $m$ ):

**comment:**  $0 \leq m \leq n$ , this algorithm has access to the array  $f(0 \dots n)$   
**if**  $m = 0$   
**then**  $f(0) = 0$   
**endif**;  
**if**  $m = 1$   
**then**  $f(0) = 0; f(1) = 1$   
**endif**;  
**if**  $m \geq 2$   
**then** SWIFT( $m - 1$ );  
 $f(m) = f(m - 1) + f(m - 2)$ ;  
**endif**

- Is algorithm FIBSWIFT correct? That is, is it true that for every integer  $n \geq 0$ , the output of algorithm FIBSWIFT( $n$ ) is the  $n$ -th Fibonacci number? As always, justify your answer.
- What is the running time of algorithm FIBSWIFT( $n$ )? You may assume that two integers can be added in constant time. As always, justify your answer.

**Solution:** Swifties will not be surprised that algorithm FIBSWIFT is correct. Recall that FIBSWIFT( $n$ ) does the following:

- Set  $f(0) = f(1) = f(2) = \dots = f(n) = -1$ .
- Run SWIFT( $n$ ). This makes recursive calls to SWIFT with smaller and smaller arguments.
- Return  $f(n)$ .
- We have to show that  $f(n) = F_n$ .

**Claim:** For every integer  $m = 0, 1, \dots, n$ , at the moment when  $\text{SWIFT}(m)$  terminates:

$$f(0) = F_0, f(1) = F_1, \dots, f(m) = F_m.$$

Before we prove this claim: If it is correct, then it follows that algorithm  $\text{FIBSWIFT}(n)$  returns  $F_n$ .

**Proof:** For  $m \in \{0, 1\}$ , the claim follows from the pseudocode.

Let  $m \geq 2$ , and assume that the claim is true for all  $m'$  with  $0 \leq m' < m$ . What does algorithm  $\text{SWIFT}(m)$  do:

- It runs  $\text{SWIFT}(m - 1)$ . By induction, at termination of this recursive call, we have

$$f(0) = F_0, f(1) = F_1, \dots, f(m - 2) = F_{m-2}, f(m - 1) = F_{m-1}.$$

- It sets  $f(m) = f(m - 1) + f(m - 2)$ , which is  $F_{m-1} + F_{m-2}$ , which is  $F_m$ .
- Thus, at termination of  $\text{SWIFT}(m)$ , we have

$$f(0) = F_0, f(1) = F_1, \dots, f(m) = F_m.$$

Next we estimate the running time of algorithm  $\text{FIBSWIFT}(n)$ . This running time is  $O(n)$  (to initialize the array  $f$ ), plus the running time of  $\text{SWIFT}(n)$ , plus  $O(1)$  (to return  $f(n)$ ). If we can show that  $\text{SWIFT}(n)$  takes  $O(n)$  time, then the total running time of  $\text{FIBSWIFT}(n)$  is  $O(n)$ .

Let  $T(n)$  be the running time of  $\text{SWIFT}(n)$ . For  $n \in \{0, 1\}$ ,  $T(n)$  is bounded from above by some constant.

Let  $n \geq 2$ . The time for  $\text{SWIFT}(n)$  is equal to  $O(1)$  plus the time for  $\text{SWIFT}(n - 1)$ . Thus,

$$T(n) = O(1) + T(n - 1).$$

Straightforward unfolding implies that  $T(n) = O(n)$ .

**Question 3:** Consider the following recurrence, where  $n$  is a power of 7:

$$T(n) = \begin{cases} 1 & \text{if } n = 1, \\ n^3 + 12 \cdot T(n/7) & \text{if } n \geq 7. \end{cases}$$

- Solve this recurrence using the *unfolding method*. Give the final answer using Big-O notation.
- Solve this recurrence using the *Master Theorem*.

**Solution:** We write  $n = 7^k$ . Unfolding gives

$$\begin{aligned}
T(n) &= n^3 + 12 \cdot T(n/7) \\
&= n^3 + 12 \left( (n/7)^3 + 12 \cdot T(n/7^2) \right) \\
&= (1 + 12/7^3) n^3 + 12^2 \cdot T(n/7^2) \\
&= (1 + 12/7^3) n^3 + 12^2 \left( (n/7^2)^3 + 12 \cdot T(n/7^3) \right) \\
&= (1 + 12/7^3 + (12/7^3)^2) n^3 + 12^3 \cdot T(n/7^3) \\
&= (1 + 12/7^3 + (12/7^3)^2) n^3 + 12^3 \left( (n/7^3)^3 + 12 \cdot T(n/7^4) \right) \\
&= (1 + 12/7^3 + (12/7^3)^2 + (12/7^3)^3) n^3 + 12^4 \cdot T(n/7^4) \\
&\vdots \\
&= (1 + 12/7^3 + (12/7^3)^2 + \cdots + (12/7^3)^{k-1}) n^3 + 12^k \cdot T(n/7^k) \\
&= (1 + 12/7^3 + (12/7^3)^2 + \cdots + (12/7^3)^{k-1}) n^3 + 12^k \cdot 1.
\end{aligned}$$

Let  $x = 12/7^3$ . Then

$$T(n) = \frac{x^k - 1}{x - 1} \cdot n^3 + 12^k.$$

Since  $0 < x < 1$ , we write this as

$$T(n) = \frac{1 - x^k}{1 - x} \cdot n^3 + 12^k.$$

Since  $1 - x^k \leq 1$  and  $1/(1 - x)$  is a constant, we have

$$\frac{1 - x^k}{1 - x} \cdot n^3 = O(n^3).$$

Since  $n = 7^k$ , we have  $\log n = k \log 7$ , and

$$\begin{aligned}
12^k &= (12^{\log n})^{1/\log 7} \\
&= (n^{\log 12})^{1/\log 7} \\
&= n^{\log 12 / \log 7} \\
&= n^{\log_7 12} \\
&= n^{1.2769}.
\end{aligned}$$

We conclude that

$$T(n) = O(n^3) + n^{1.2769} = O(n^3).$$

This was fun, eh!

Using the Master Theorem: We have  $a = 12$ ,  $b = 7$ , and  $d = 3$ . Since

$$\log_b a = \log_7 12 = 1.2769 < d,$$

the Master Theorem tells us that  $T(n) = O(n^d) = O(n^3)$ .

**Question 4:** You are given an array  $A(1 \dots n)$  of  $n$  distinct numbers. This array has the following property: There is an index  $i$  with  $1 \leq i \leq n$ , such that

1. the subarray  $A(1 \dots i)$  is sorted in increasing order, and
2. the subarray  $A(i \dots n)$  is sorted in decreasing order.

Describe a recursive algorithm that returns, in  $O(\log n)$  time, the largest number in the array  $A$ . (At the start of the algorithm, you do not know the above index  $i$ .)

You may describe your algorithm in plain English or in pseudocode. Justify the correctness of your algorithm and explain why the running time is  $O(\log n)$ . You may use any result that was proven in class.

**Solution:** Because of the word “recursive” and a running time of  $O(\log n)$ , it makes sense to use binary search.

**Invariant:**  $\ell$  and  $r$  are indices with  $1 \leq \ell < r \leq n$ . The largest number in the entire array is in the subarray  $A(\ell \dots r)$ .

Initially, we set  $\ell = 1$  and  $r = n$ . Note that the invariant holds.

While  $r - \ell + 1$  (which is the length of the subarray  $A(\ell \dots r)$ ) is large, say more than 5, do the following:

- Let  $k = \lfloor (r - \ell + 1)/2 \rfloor$ .
- If  $A(k) < A(k + 1)$ , then we set  $\ell = k + 1$ . Why: because the largest number is in the subarray  $A(k + 1 \dots r)$ . In this way, the invariant still holds.
- If  $A(k) > A(k + 1)$ , then we set  $r = k$ . Why: because the largest number is in the subarray  $A(\ell \dots k)$ . In this way, the invariant still holds.

Repeat the above as long as  $r - \ell + 1 > 5$ . Since in each iteration, the value of  $r - \ell + 1$  gets smaller, at some point it is at most 5. At this moment, we scan the subarray  $A(\ell \dots r)$  and find the largest number.

What is the running time: Initially, we have  $r - \ell + 1 = n$ . In each iteration, the value of  $r - \ell + 1$  is divided by (roughly) 2. It follows that the number of iterations is  $O(\log n)$ . Since each iteration takes  $O(1)$  time, the total running time is  $O(\log n)$ .

**Question 5:** You are given a sequence  $S = (a_1, a_2, \dots, a_n)$  of  $n$  distinct numbers. A pair  $(a_i, a_j)$  is called *Out-of-Order*, if  $i < j$  and  $a_i > a_j$ ; in words,  $a_i$  is to the left of  $a_j$  and  $a_i$  is larger than  $a_j$ .

If the sequence  $S$  is sorted then the number of Out-of-Order pairs is zero. On the other hand, if  $S$  is sorted in decreasing order, then there are  $\binom{n}{2}$  Out-of-Order pairs.

Describe a comparison-based divide-and-conquer algorithm that returns, in  $O(n \log n)$  time, the number of Out-of-Order pairs in the sequence  $S$ .

You may describe your algorithm in plain English or in pseudocode. Justify the correctness of your algorithm and explain why the running time is  $O(n \log n)$ . You may use any result that was proven in class.

*Hint:* Think of Merge-Sort.

**Solution:** We are going to add some steps to Merge-Sort. After the algorithm has terminated, the sequence will be sorted and we have counted the OoO-pairs.

We assume for simplicity that  $n$  is a power of two. Here is the algorithm:

**Initialization:** Set  $OoO = 0$ .

**If**  $n = 1$ : Return  $OoO$ .

**If**  $n \geq 2$ :

- Let  $m = n/2$ . Split  $S$  into  $A = (a_1, \dots, a_m)$  and  $B = (a_{m+1}, \dots, a_n)$ .
- Observation: Every OoO-pair  $(a_i, a_j)$  in  $S$  for which  $i \leq m$  and  $j > m$ , is still an OoO-pair if we permute the sequences  $A$  and  $B$ .
- We recursively run the algorithm on  $A$ . After termination,  $A$  is sorted and we know the number  $OoO_A$  of OoO-pairs in  $A$ .
- We recursively run the algorithm on  $B$ . After termination,  $B$  is sorted and we know the number  $OoO_B$  of OoO-pairs in  $B$ .
- Set  $OoO = OoO + OoO_A + OoO_B$ .
- It remains to merge  $A$  and  $B$  into one sorted sequence, and count the OoO-pairs with one number in  $A$  and the other number in  $B$ .
- Initialize an empty sequence  $C$ . (This sequence will contain the numbers in  $S = A \cup B$  in sorted order.)
- While both  $A$  and  $B$  are non-empty:
  - Let  $x$  be the first element in  $A$ .
  - Let  $y$  be the first element in  $B$ .
  - If  $x < y$ : Delete  $x$  from  $A$  and add it at the end of  $C$ . (Explanation:  $x$  does not form an OoO-pair with any number in  $B$ .)
  - If  $x > y$ : Delete  $y$  from  $B$ , add it at the end of  $C$ , and set  $OoO = OoO + |A|$ . (Explanation: Every number in  $A$  forms an OoO-pair with  $y$ .)
- If  $A$  is empty: Add  $A$  at the end of  $C$ .
- If  $B$  is empty: Add  $B$  at the end of  $C$ .

- Return  $OoO$ .

Let  $T(n)$  denote the running time on a sequence of length  $n$ . It follows from the algorithm that, for  $n \geq 2$ ,

$$T(n) = O(n) + 2 \cdot T(n/2).$$

This is the Merge-Sort recurrence and solves to  $T(n) = O(n \log n)$ .