

Hubs and Authorities.

The HITS algorithm assigns each node in a network two measures.

- $x(v)$ is the authority centrality.
- $y(v)$ is the hub centrality.

Motivation:

Web pages can serve two purposes:

- authority: contains useful information that is likely to be consulted frequently.
- hub: contains links to pages that contain useful information.

These are related: good hubs should have (many?) links to good authorities. We can recognize an authoritative page because of all the authorities that link to it.

So we want $x: V(G) \rightarrow \mathbb{R}$ and $y: V(G) \rightarrow \mathbb{R}$ to satisfy.

$$x(v) = \alpha \cdot \sum_{w \in V(G)} a(w, v) \cdot y(w).$$

$$y(v) = \beta \cdot \sum_{w \in V(G)} a(v, w) \cdot x(w)$$

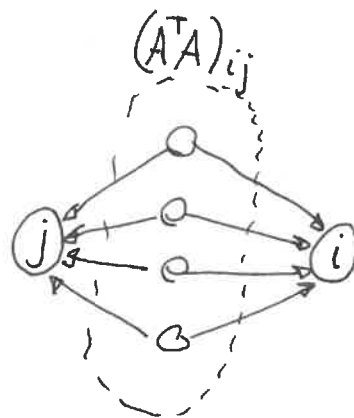
$$x = \alpha A^T y \quad y = \beta A x$$

Combine: $\lambda x = A^T A x \quad \lambda y = A A^T y$, where $\lambda = 1/\alpha\beta$

λ is an eigenvalue of AA^T and of $A^T A$.

- x is an eigenvector of $A^T A$

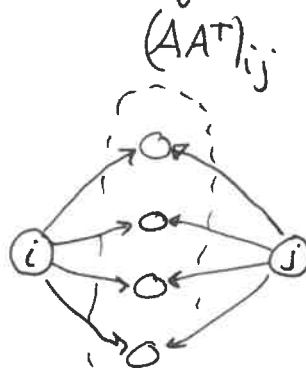
- y is an eigenvector of AA^T



$(A^T A)_{ij}$ = #ways to get from j to i by walking backward along one edge and then forward along another edge.

$$= |N^-(j) \cap N^-(i)|$$

$$(AA^T)_{ij} = |N^+(j) \cap N^+(i)|$$



It is easy to cook up small examples where largest eigenvalue λ is not unique, but these don't seem to happen in large real-world networks.

$$C_a(v) = \frac{x(v)}{\max\{x(w) : w \in V(G)\}}$$

$$C_h(v) = \frac{y(v)}{\max\{y(w) : w \in V(G)\}}$$

• Computation of Matrix-Based Centrality Measures.

~~Start~~

Usually we need to compute leading eigenvalue λ and corresponding eigenvector $\mathbf{c}$.

$$\lambda \mathbf{c} = A \cdot \mathbf{c}$$

Start with $\mathbf{c}^{(0)} = (\frac{1}{n}, \frac{1}{n}, \dots, \frac{1}{n})$.

Iterate
$$\mathbf{c}^{(k+1)} = \frac{A \cdot \mathbf{c}^{(k)}}{\|A \cdot \mathbf{c}^{(k)}\|}$$

Any vector ~~norm~~ norm works.

Most easy is L_2 norm $\|\mathbf{v}\| = \sqrt{\sum_{i=1}^n (v_i)^2}$

- Each iteration requires doing the multiplication $A \cdot \mathbf{c}^{(k)}$.
- Trivial algorithm takes n^2 time if A is $n \times n$ matrix.
- Usually, A is sparse, so we can do this in $O(n + nz(A))$ time, where $nz(A)$ is the number of non-zero entries in matrix A .
- If A is the adjacency matrix of a directed graph, G , then $nz(A) = |E(G)|$.
- Rate of convergence: $\|\mathbf{c} - \mathbf{c}^{(k)}\| = O((\lambda_2^*/\lambda_1)^k)$.
 λ_1 = largest eigenvalue.
 λ_2 = second largest eigenvalue.

Distance-Based Centrality Measures

④

Closeness: $C_c(v) = \frac{n-1}{\sum_{w \in V(G)} \text{dist}_G(v, w)}$

Harmonic: $C_H(v) = \frac{1}{n-1} \cdot \sum_{w \in V(G) \setminus \{v\}} \frac{1}{\text{dist}_G(v, w)}$

Eccentricity: $C_E(v) = \frac{1}{\max_{w \in V(G) \setminus \{v\}} \text{dist}_G(v, w)}$

Betweenness: $\frac{1}{(n-1)(n-2)} \sum_{u \in V(G) \setminus \{v\}} \sum_{w \in V(G) \setminus \{u, v\}} \frac{l(u, v, w)}{l(u, w)}$

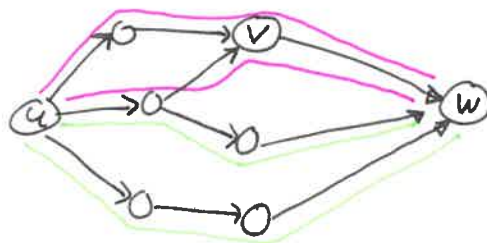
$l(u, w) = \# \text{ shortest paths from } u \text{ to } w.$

$l(u, v, w) = \# \text{ shortest paths from } u \text{ to } w \text{ that include } v.$

$\text{dist}_G(u, w) = 3$

$l(u, w) = 4$

$l(u, v, w) = 2$



(5).

Efficiency

For a connected graph G , the efficiency of G is

$$F(G) = \frac{1}{n(n-1)} \sum_{v \in V(G)} \sum_{w \in V(G) \setminus \{v\}} \left(\frac{1}{\text{dist}_G(v, w)} \right)$$

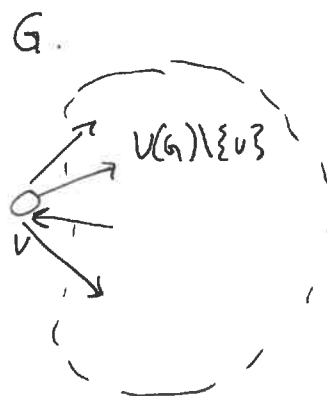
If v and w are in different components then $\text{dist}_G(v, w) = \infty$.
and $\frac{1}{\text{dist}_G(v, w)} = 0$. by convention

- Efficiency = 1 iff $\text{dist}_G(v, w) = 1$ for each $\{v, w\} \in \binom{V(G)}{2}$,
i.e. G is a clique.

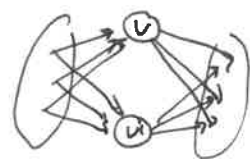
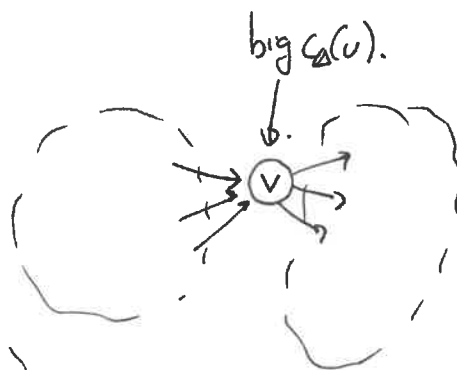
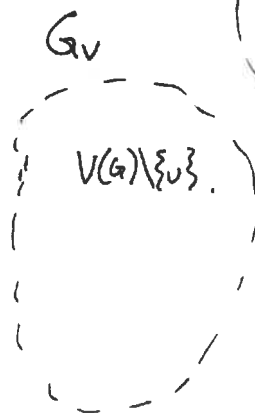
- The Delta-centrality of a vertex v of G measures the drop in efficiency that occurs if we remove edges incident to v .

$$C_\Delta(v) = \frac{F(G) - F(G_v)}{F(G)}.$$

$\nwarrow$



$\searrow$



$C_\Delta(v)$ is big when v is used in many shortest paths
and for many of those paths there is no good alternative
that avoids v .